

105 博士班資格考
科目：資訊網路
時間：4 小時 (Closed book)

Part I. (50 分)

1. What are the five layers in the Internet protocol stack? What are the principal responsibilities of each of these layers? (10%)
2. Compare the frame structures for 10BASE-T, 100BASE-T, and Gigabit Ethernet. How do they differ? (10%)
3. Consider an 8-block cipher. How many possible input blocks does this cipher have? How many possible mappings are there? If we view each mapping as a key, then how many possible keys does this cipher have? (10%)
4. Consider a subnet with prefix 128.119.40.128/26. Give an example of one IP address (of form xxx.xxx.xxx.xxx) that can be assigned to this network. Suppose an ISP owns the block of addresses of the form 128.119.40.64/26. Suppose it wants to create four subnets from this block, with each block having the same number of IP addresses. What are the prefixes (of form a.b.c.d/x) for the four subnets? (10%)
5. Host A and B are communicating over a TCP connection, and Host B has already received from A all bytes up through byte 126. Suppose Host A then sends two segments to Host B back-to-back. The first and second segments contain 80 and 40 bytes of data, respectively. In the first segment, the sequence number is 127, the source port number is 302, and the destination port number is 80. Host B sends an acknowledgment whenever it receives a segment from Host A.
 - a. In the second segment sent from Host A to B, what are the sequence number, source port number, and destination port number? (5%)
 - b. If the second segment arrives before the first segment, in the acknowledgment of the first arriving segment, what is the acknowledgment number? (5%)

- c. If audio playout begins at $t = 9$, which of the first eight packets sent will not arrive in time for playout? (5%)
 - d. What is the minimum playout delay at the receiver that results in all of the first eight packets arriving in time for their playout? (5%)
9. Consider the two ways in which communication occurs between a managing entity and a managed device: request-response mode and trapping. What are the pros and cons of these two approaches, in terms of (1) overhead, (2) notification time when exceptional events occur, and (3) robustness with respect to lost messages between the managing entity and the device? (10%)